Design Issues, Volume 24, Number 3 (Summer 2008)

1 <u>An Introduction to This Special Issue on Interaction Design</u> <u>Research in Human-Computer Interaction</u>

An Introduction to This Special Issue on Interaction Design Research in Human-Computer Interaction. *Design Issues*, Volume 24, Number 3 (Summer 2008), pp. 1-3

4 <u>The Interaction Design Research Triangle of Design</u> <u>Practice, Design Studies, and Design Exploration</u>

Daniel Fallman. The Interaction Design Research Triangle of Design Practice, Design Studies, and Design Exploration. *Design Issues*, Volume 24, Number 3 (Summer 2008), pp. 4-18

19 Crafting a Place for Interaction Design Research in HCI

Jodi Forlizzi, John Zimmerman, Shelly Evenson. Crafting a Place for Interaction Design Research in HCI. *Design Issues*, Volume 24, Number 3 (Summer 2008), pp. 19-29

30 Design-Indicating Through Signs

M. Cecilia C. Baranauskas, Rodrigo Bonacin. Design-Indicating Through Signs. *Design Issues*, Volume 24, Number 3 (Summer 2008), pp. 30-45

46 Prototyping Social Interaction

Esko Kurvinen, Ilpo Koskinen, Katja Battarbee. Prototyping Social Interaction. *Design Issues*, Volume 24, Number 3 (Summer 2008), pp. 46-57

58 Emergent Interaction: Creating Spaces for Play

Ben Matthews, Marcelle Stienstra, Tom Djajadiningrat. Emergent Interaction: Creating Spaces for Play. *Design Issues*, Volume 24, Number 3 (Summer 2008), pp. 58-71

72 <u>The Design of Implicit Interactions: Making Interactive</u> <u>Systems Less Obnoxious</u>

Wendy Ju, Larry Leifer. The Design of Implicit Interactions: Making Interactive Systems Less Obnoxious. *DesignIssues*, Volume 24, Number 3 (Summer 2008), pp. 72-84 85 User Interface Design Principles for Interaction Design

Adream Blair-Early, Mike Zender. User Interface Design Principles for Interaction Design. *Design Issues*, Volume 24, Number 3 (Summer 2008), pp. 85-107